

Software Skills

**Autodesk Maya:**

- + Simple and Complex Modeling
- + UV Unwrapping and Layout
- + Material Management
- + Solid Angle Arnold

Substance Painter:

- + Texture Painting
- + Project Management
- + Custom Texture Exporting
- + Baking

Unity:

- + Skybox Creation
- + Complex Material Creation
- + Prefab Exportation
- + Lighting

Autodesk MotionBuilder:

- + Animation Staging
- + 3D Motion Mapping
- + Keyframe Animation
- + Story Mode

Adobe Illustrator:

- + Print Making / Measurement
- + CMYK Print Processing
- + Page Layout

Major Software Suites:

- + Microsoft Office Suite
- + Adobe Creative Suite

Education

Columbia College Chicago, Chicago, IL

BA in Video Game Art, May 2018 -- Honor's Society, Dean's List, GPA 3.8

Concentration in environmental and prop modeling with experience in Maya, Substance Painter, and art softwares.

Senior Capstone: Completed work on a CCC Large Team 2018 game, AIKU. Worked as an environmental and prop modeler creating various pieces used throughout the game's central ship, aptly named "The Hub".

Related Coursework: 3D Composition (Maya), Alternative Modeling Software (3DS Max), Environmental Design and Modeling (Maya, Substance Painter, SolidAngle Arnold, AfterEffects) Advanced 3D Environments (Maya, Substance Painter, Unity)

Experience

Project AIKU (CCC Large Team Sept 2017 - May 2018)

- + Conceptualization, creation, and final implementation of art through Scrum pipeline.
- + Creation of various key environmental assets and minor props.
- + Communication, workflow and task management via Trello and Slack applications.

Comerica Bank - Novi, MI / through w3r Consulting (May 2017 - Aug 2017)

- + Customer service agent and technical specialist in company wide conversion to MasterCard.
- + Used Specialized software to review customer info, troubleshoot errors, & reorder cards.

Condon Estate - Joliet, IL (June 2015 - May 2017)

- + Digital archivist working with the Estate to preserve images, video & other paper products.
- + Created easy to navigate file systems for locating photography and video archives.

Marbles: The Brain Store - Naperville, IL (Feb 2012 - May 2015)

- + Assistant store manager, sold products, managed stock, answered phone inquiries, etc.
- + Learned extensive knowledge of stock and gave frequent demonstrations to the public.
- + Demonstrated proficiency in time management, multitasking, and regional paperwork.